

Cross-Media Content

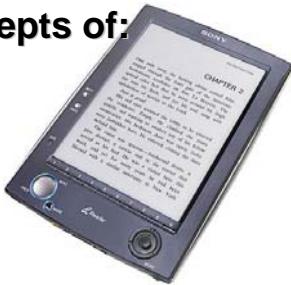
● Cross-Media content is substantially

- ◆ a model where digital resources are glued with some XML based document (e.g., HTML, SMIL, SVG, SCORM, MXF, LASER,)
- ◆ the latter establishes hyperlinks among them to navigate among them.

● a generalization of the concepts of:

- ◆ hypertext
- ◆ e-book, e-literature
- ◆ e-newspaper
- ◆ e-guide
- ◆ electronic school book
- ◆ ...



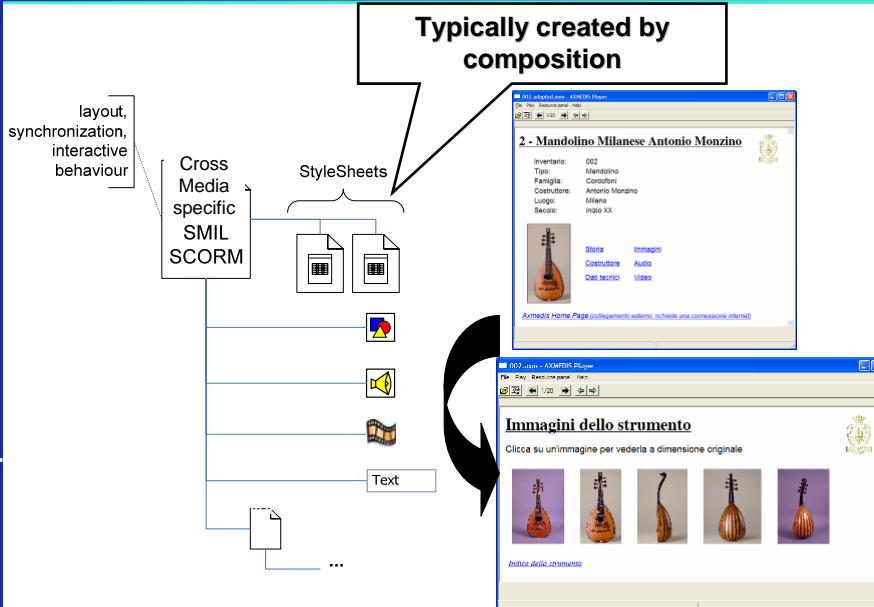


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Cross-Media Content

Typically created by composition



layout, synchronization, interactive behaviour

Cross Media specific SMIL SCORM

StyleSheets

Images

Sound

Video

Text

...

2 - Mandolino Milanese Antonio Monzino

Inventario: 002
Titolo: Mandolino
Cognome: Cordonari
Nome: Antonio Monzino
Luogo: Milano
Secolo: Inizio XX

Storia Immagini
Costitutore Audio
Det. tecnici Video

Axmedis Home Page (collegamento esterno: richiede una connessione internet)

Immagini dello strumento

Clicca su un'immagine per vederla a dimensione originale

Indice degli strumenti

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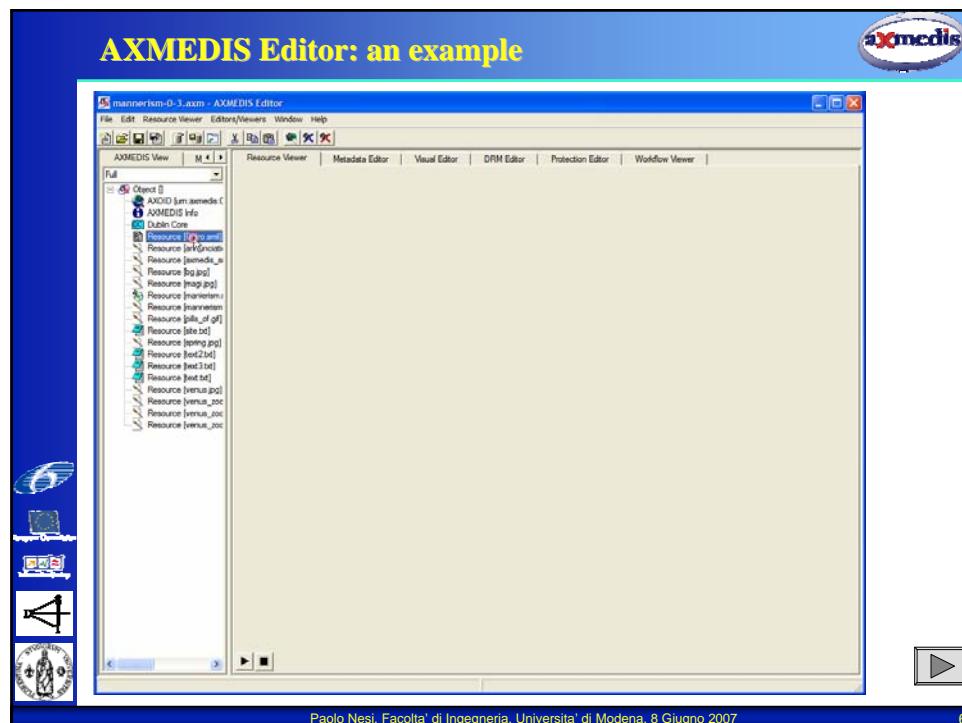
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Why Cross-Media?



- **Cross-media is used in the areas of**
 - ◆ educational, edutainment, entertainment, infotainment
 - ◆ ...
- **Cross-media allows making business delivered in**
 - ◆ DVD/CD ROM,
 - ◆ HTTP protocol
- **A large number of applications and it is growing**
- **UPT TO Now, they cannot be**
 - ◆ Delivered in a single package, shared, streamed
 - ◆ Protected
 - ◆ Reused as components
- **NEEDS shared among AXMEDIS consortium and other partners of other projects such as IMAESTRO, VARIAZIONI, etc.,**
 - ◆ a unified package/format to enable their business
 - ◆ about 55 partners with similar requirements



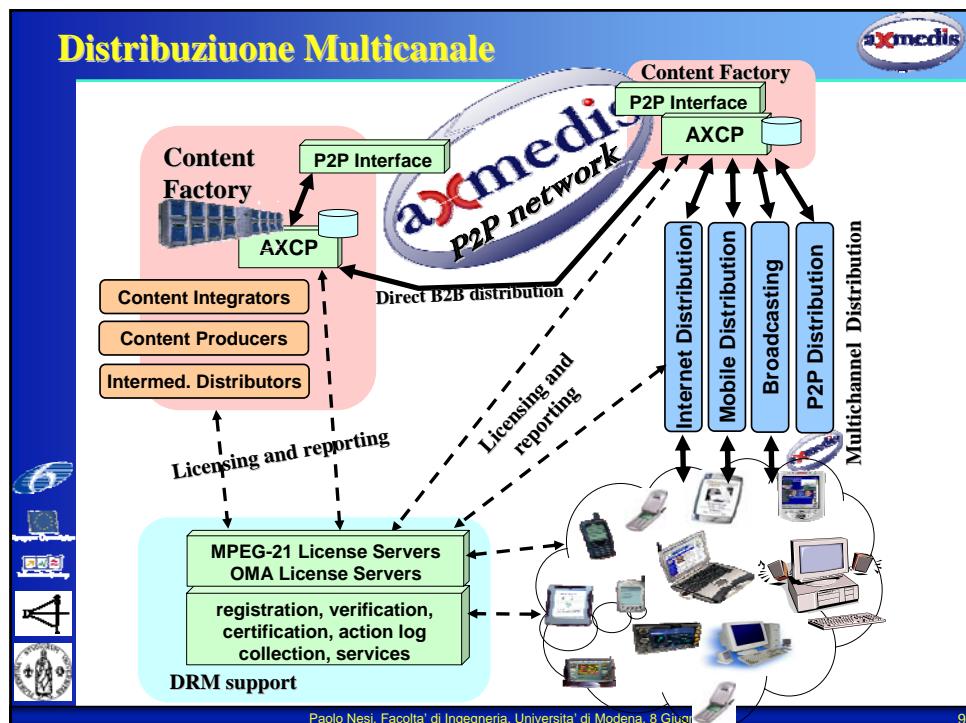
AXMEDIS: is a R&D Integrated project of the EC

axmedis

- **Perform research on enabling technologies to allow**
 - ◆ reduction of distribution and aggregation costs for content production, protection and management
 - ◆ using and exploiting new models, methods and tools for content production, protection and distribution
- **Create a unified platform for content production and distribution:**
 - ◆ Supporting interoperability among different
 - ⇒ content formats, cross media and simple resources
 - ⇒ distribution channels (TV, PDA, mobile, kiosks, broadcasting,...)
 - ⇒ DRMs (digital rights management) models (e.g., MPEG-21, OMA, Windows DRM, etc.)
 - ◆ Supporting massive processing for content production and distribution (on demand), license processing, protection, tracking and DRM, exploitation of legacy CMSs
 - ◆ Integration and Harmonization of DRM in B2B and B2C areas
 - ⇒ Enforcing flexibility in business and transaction models
 - ⇒ Modeling secure/legal P2P sharing for B2B and B2C
 - ⇒ Expanding and exploiting MPEG-21 standard

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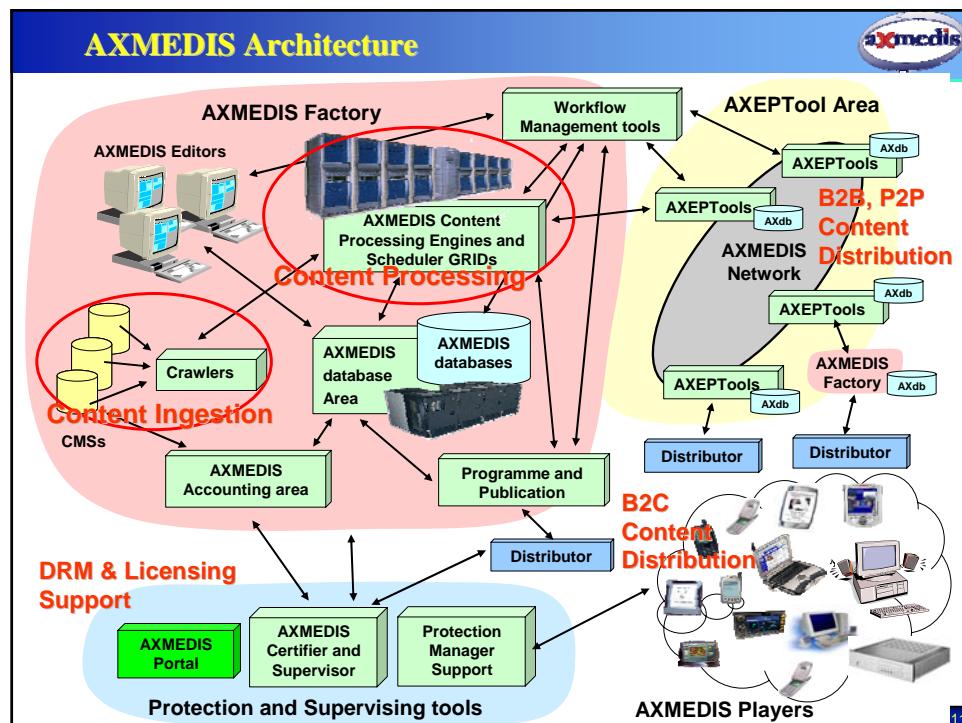
AXMEDIS Applications



- **Applications of automated content production and protection**
 - ◆ Entertainment, edutainment, infotainment, educational, etc.
 - ⇒ Real-time and non-real-time content distribution
 - ⇒ Internet, P2P, broadcast, IPTV, mobiles, DVB-T, DVB-S, DVB-H, etc.
 - ◆ Other relevant applicative areas are:
 - ⇒ banking, governmental, military and healthcare
- **Technical solution for**
 - ◆ Massive and scalable production of content on demand
 - ◆ Content distribution: single and multi-channel
 - ◆ Content protection and DRM, tracking and control
 - ◆ Content management
 - ◆ Content sharing among producers and distributors
 - ◆ Content integration and metadata enrichment
 - ◆ Etc.
- **AXMEDIS Framework for all**
 - ◆ Set up and maintenance of an European Platform for improving the knowledge and tools on e-Commerce of digital goods.
 - ◆ Making the AXFW accessible

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Content



- **Cross Media Content** 
- **DRM**
- **Content Production on Demand, POD**
- **Content Adaptation**
- **Content Processing, AXCP GRID architecture**
- **DRM Interoperability for multichannel**
- **AXMEDIS framework**



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AXMEDIS Cross Media Content Model

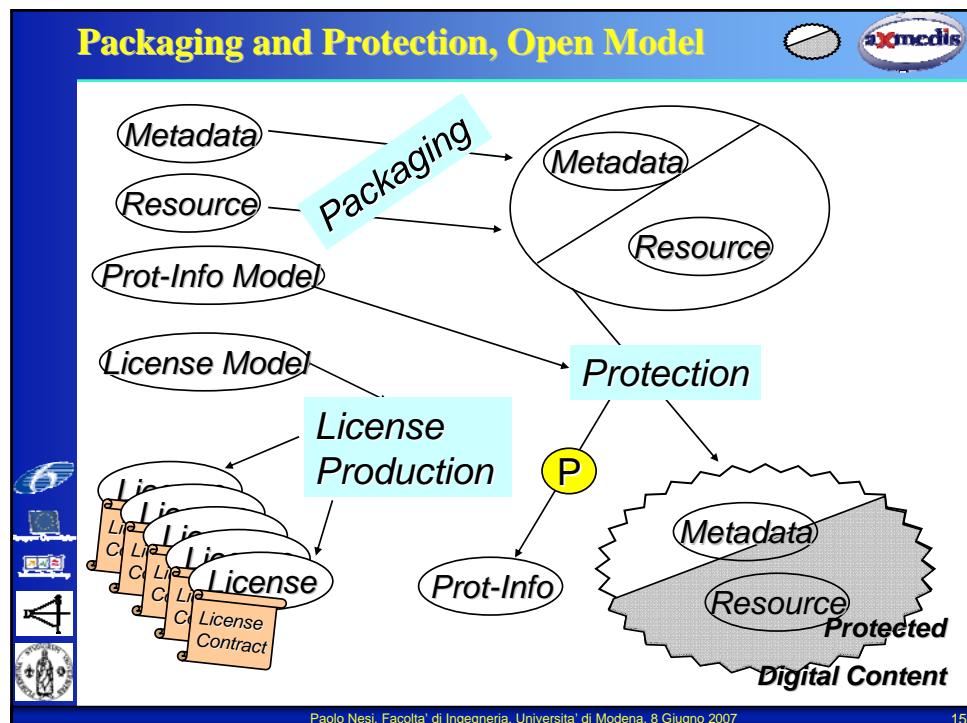
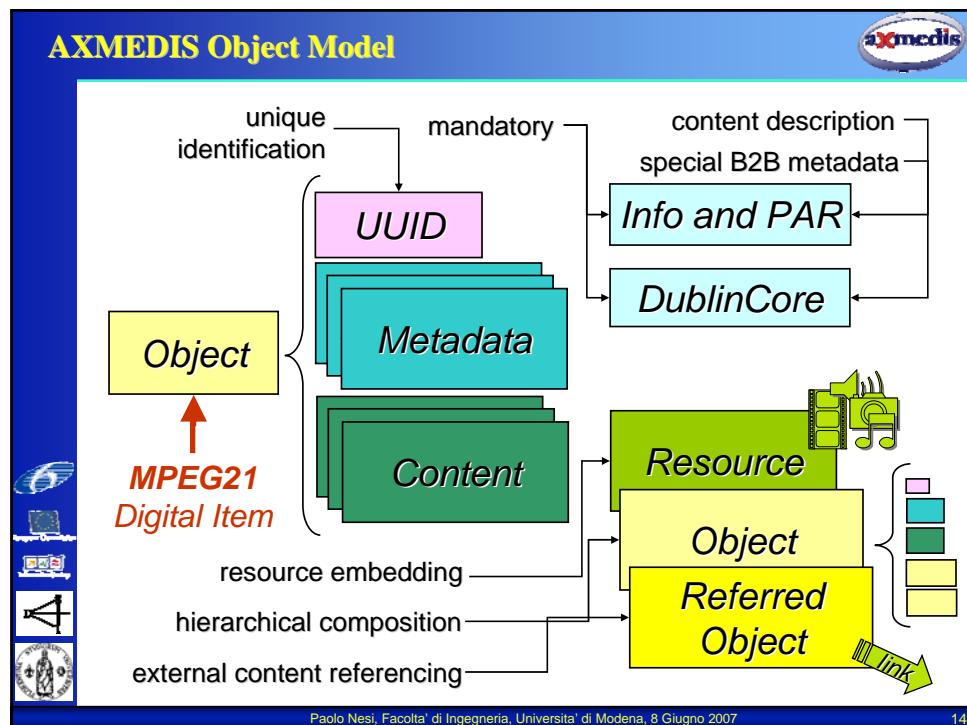


- **Model supporting B2B-B2C content production and transactions,**
 - ◆ for protected and non protected objects
- **Based on MPEG21 Digital Items**
- **Overcoming limitations in content modeling and DRM of Windows Media, I-Tune, Adobe, Google, etc.:**
 - ◆ Any kind of metadata and Any kind of IDs, multiple IDs
 - ◆ Cross media: any kind of digital resource
 - ➔ images, documents, video, audio, games, MPEG-4, etc.;
 - ➔ Presentation: HTML, SMIL, SVG, LASER, etc.
 - ◆ Content components: composition and reuse;
 - ◆ DRM interoperability: MPEG-21 and OMA, etc..
 - ◆ DRM Chain of licenses: B2B and B2C integration;
 - ◆ Integration of semantics and behavior into the content.
- **Supporting legal/secure P2P for B2B and B2C/C2C**
- **DRM, Digital Rights Management**
 - ◆ Modeling licenses for the B2B-B2C areas
 - ◆ Algorithms and tools for processing licenses, chains and relationships



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MPEG-21 REL data model




```

graph TD
    right[right] -- issued to --> principal[principal]
    right -- associated with --> resource[resource]
    right -- subject to --> condition[condition]
  
```

- **REL grant consists of**
 - ◆ principal to whom grant is issued
 - ◆ rights the grant specifies
 - ◆ resource to which right in grant applies
 - ◆ condition to be met before grant can be exercised



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An example of statement

Condition = November 2003

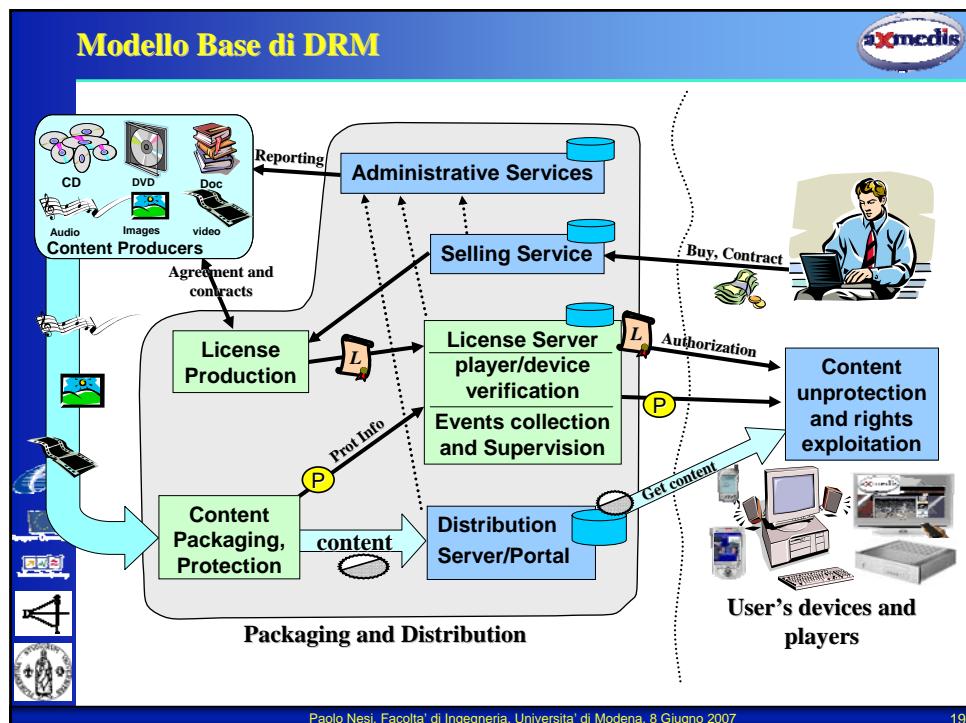
Resource = Ocean Wilds

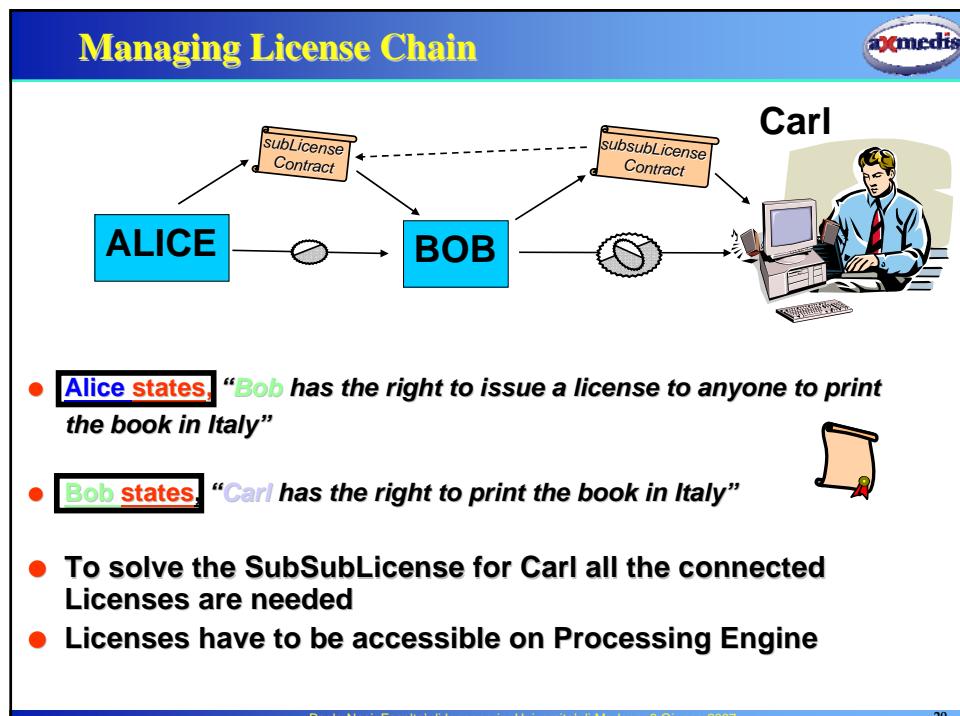
Right = Play

- Rosy can Play 3 times the Ocean Wilds in November 2003.

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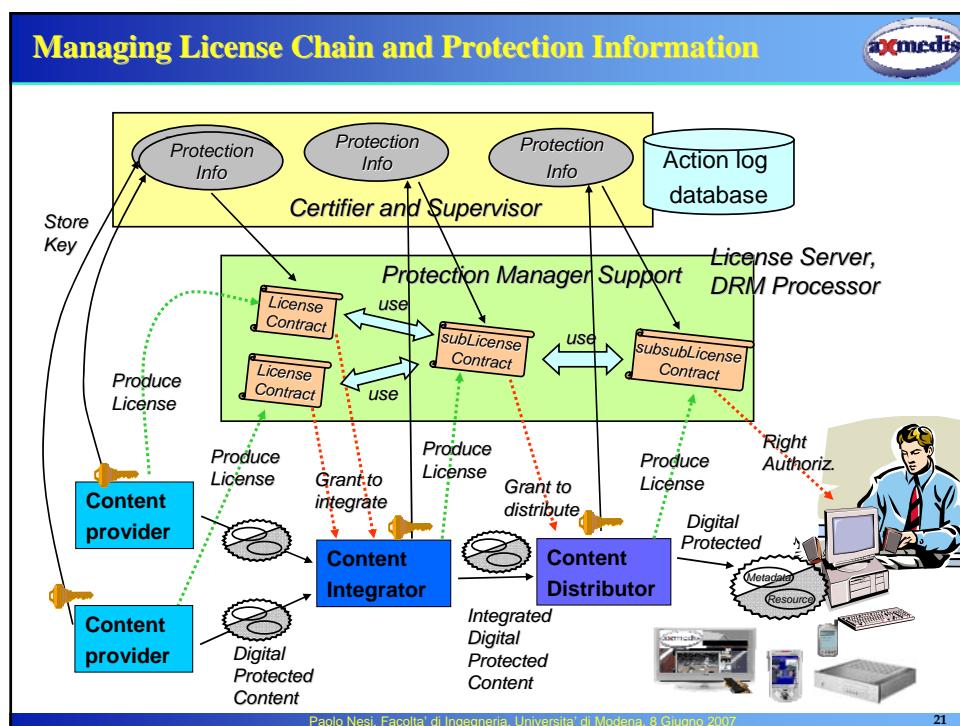
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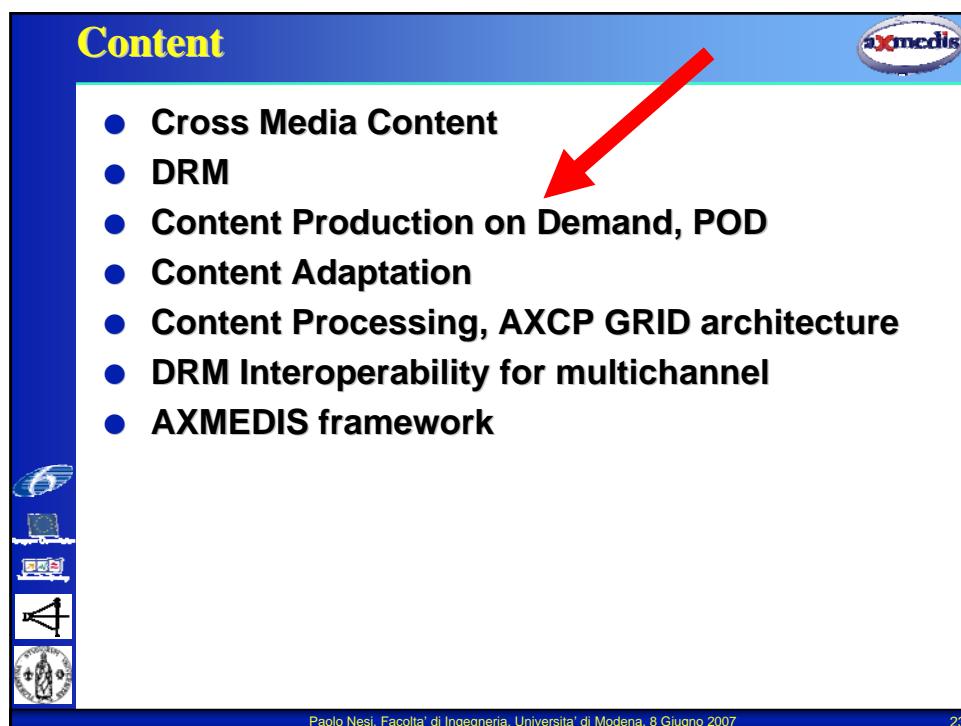
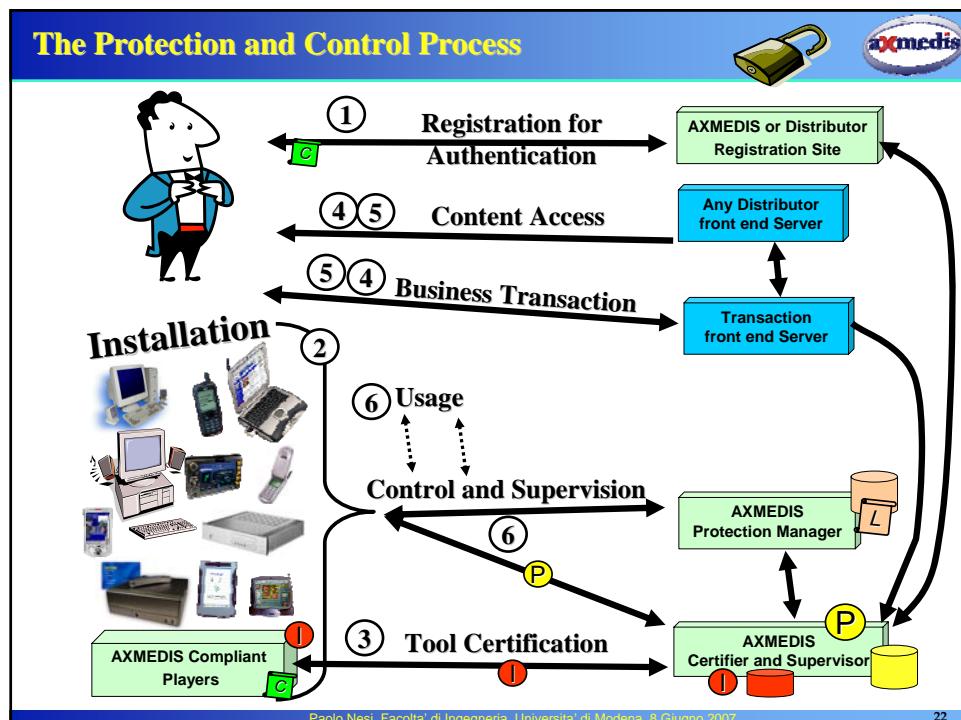
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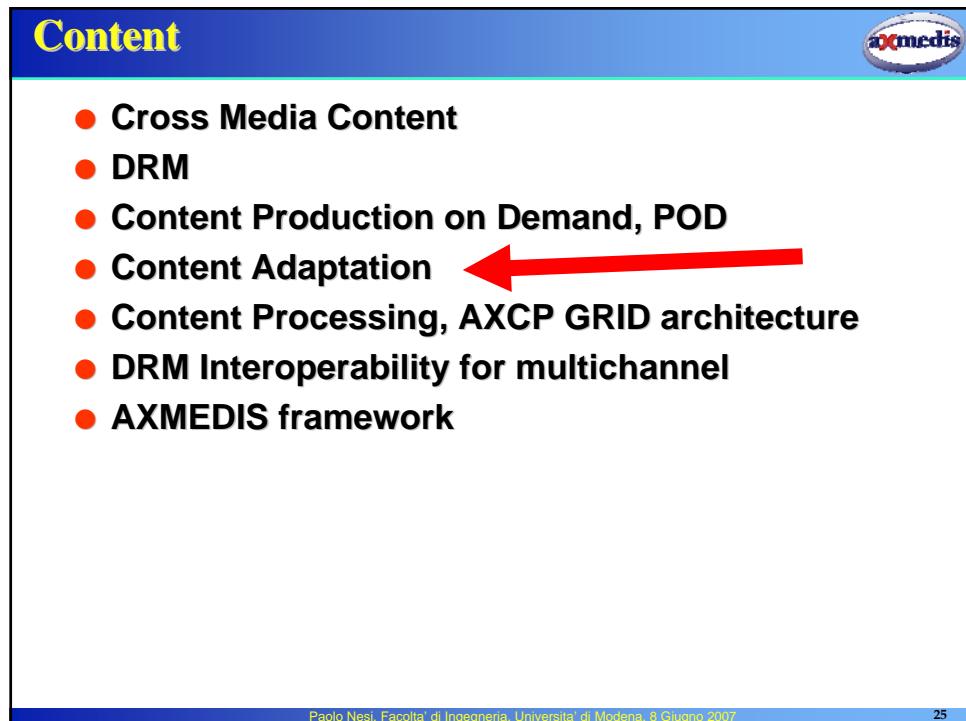
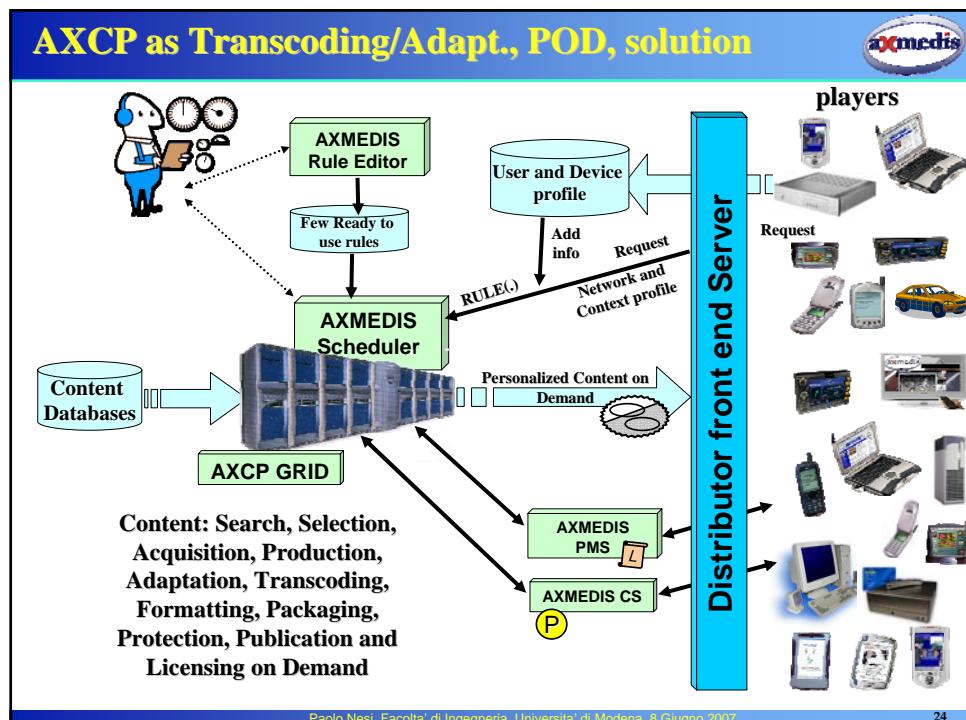
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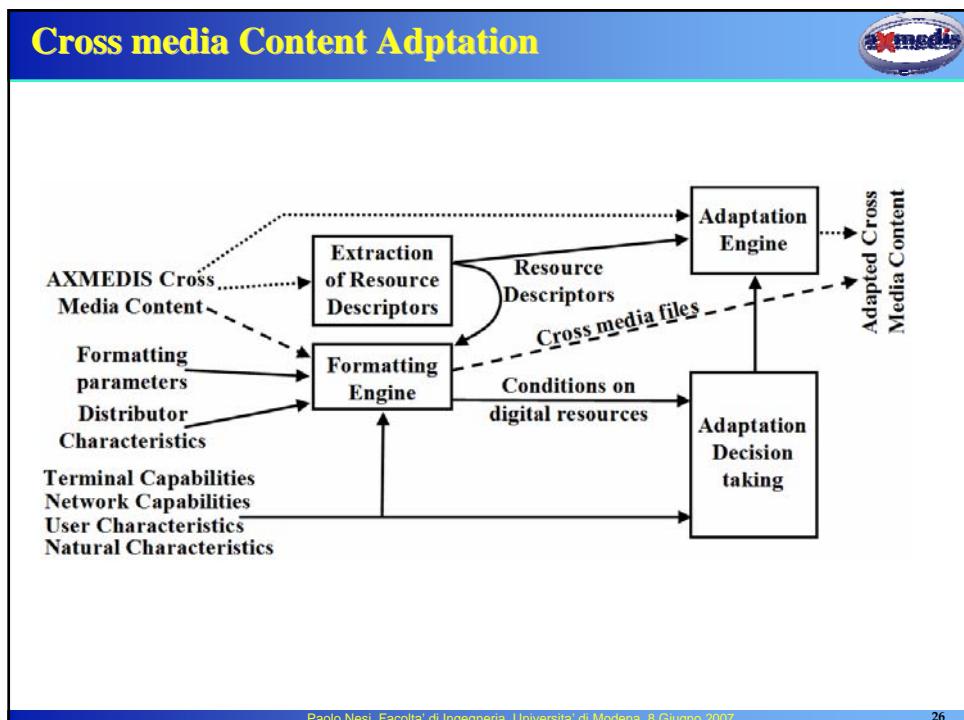


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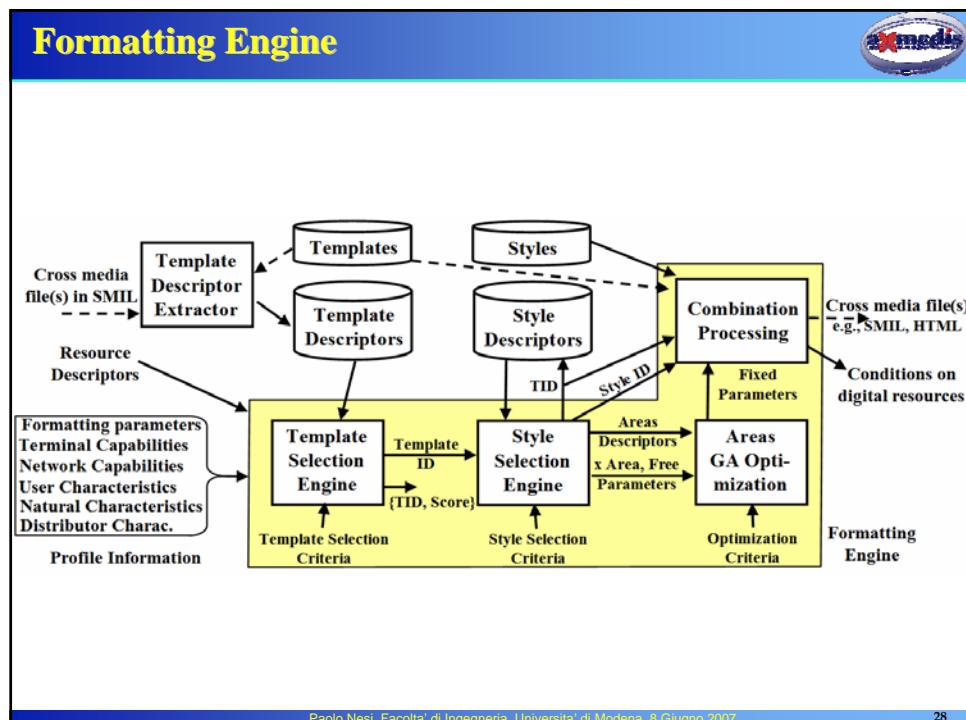
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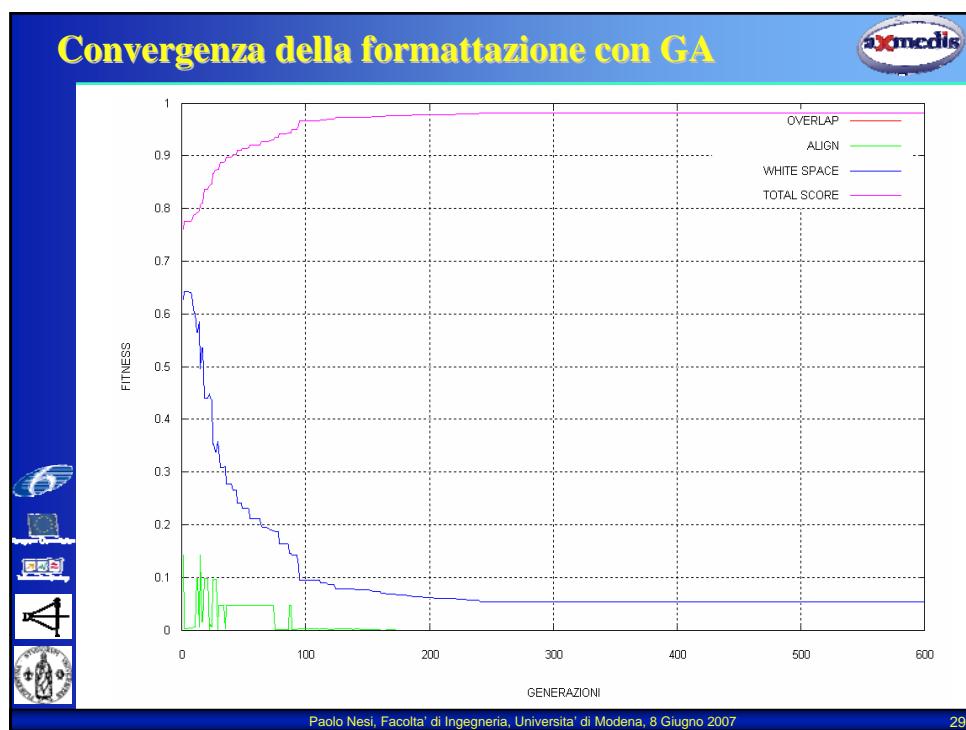
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Content



- Cross Media Content
- DRM
- Content Production on Demand, POD
- Content Adaptation
- Content Processing, AXCP GRID architecture
- DRM Interoperability for multichannel
- AXMEDIS framework



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The Content Processing

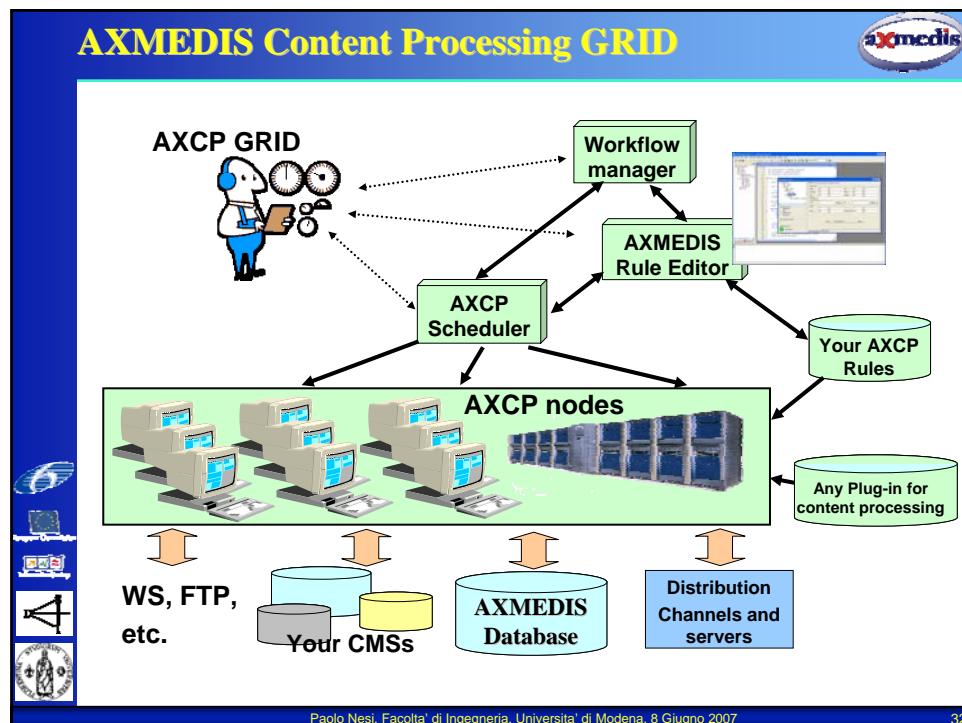


- Automating massive processing, applications
 - ◆ For the on-demand problem:
 - Adaptation, transcoding, processing,
 - Advertisement insertion
 - Managing profiling (user device, network, etc.), etc.
 - ◆ Multi-channel distribution:
 - multiple interoperable DRMs, license chain processing/reasoning
 - ◆ Content recognition for monitoring
 - broadcast and networks,
 - P2P, Web sites, etc.
- Automating back office content production/protection and distribution
 - ◆ Open, secure and scalable architecture for content processing, GRID
 - ◆ Language for content processing and GRID
 - ◆ Uses plugins for content adaptation/transcoding for multi-channel production, fingerprinting, processing profiles, etc.
 - ◆ Algorithms for automated formatting of content: SMIL, style, Genetic Algorithms



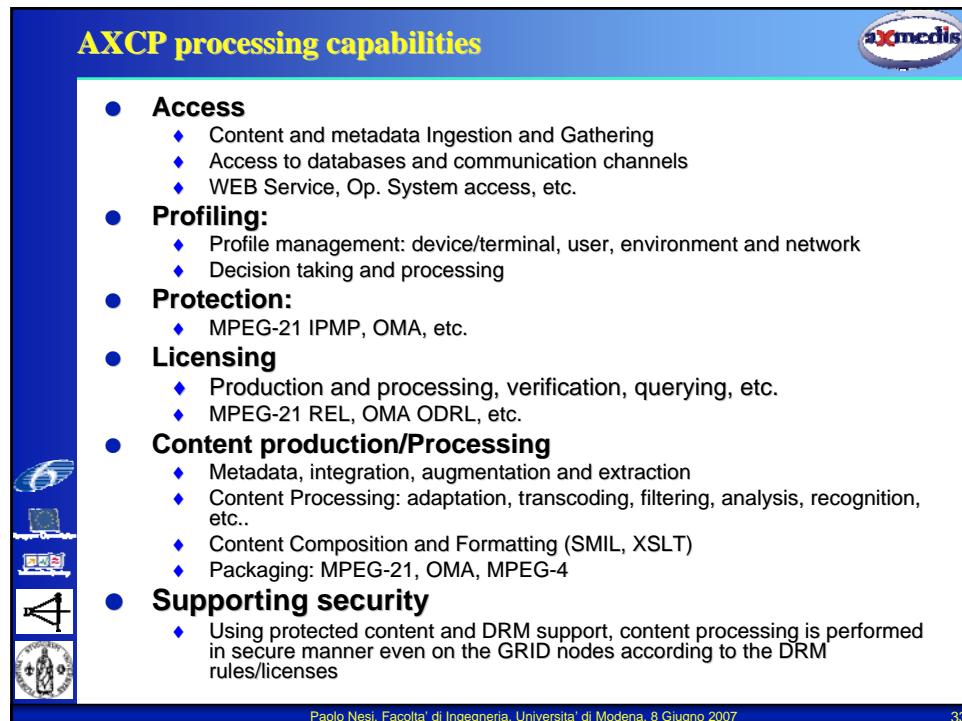
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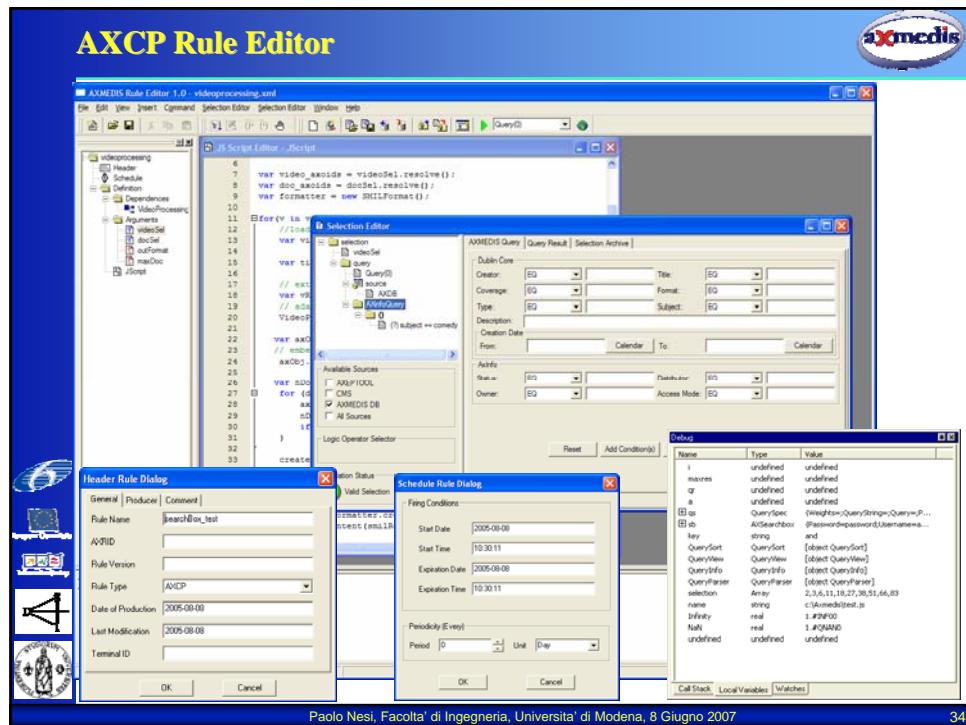
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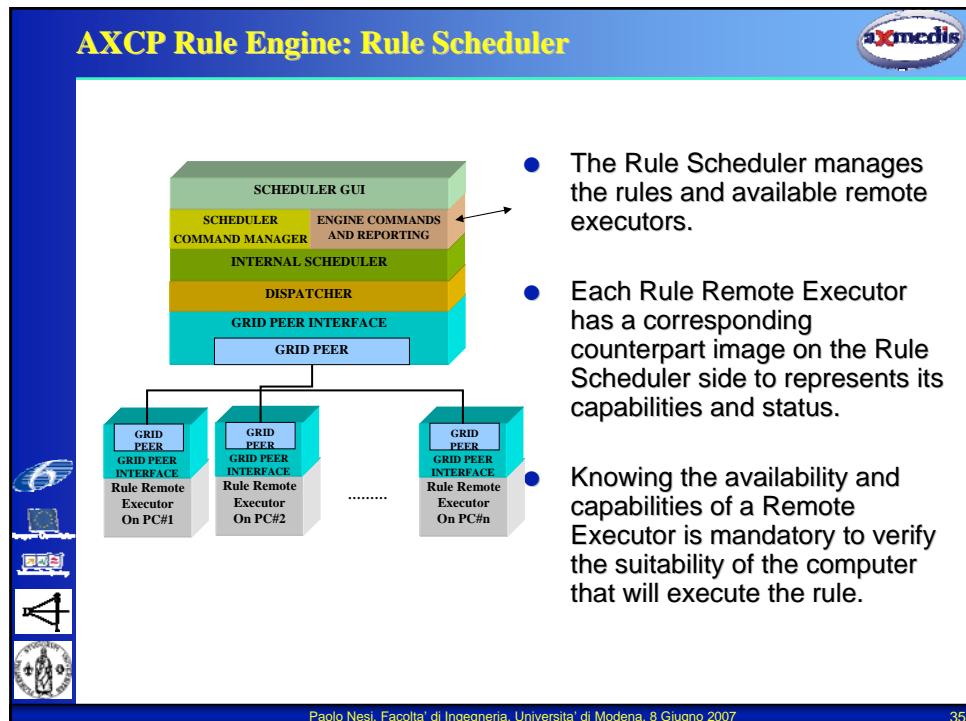


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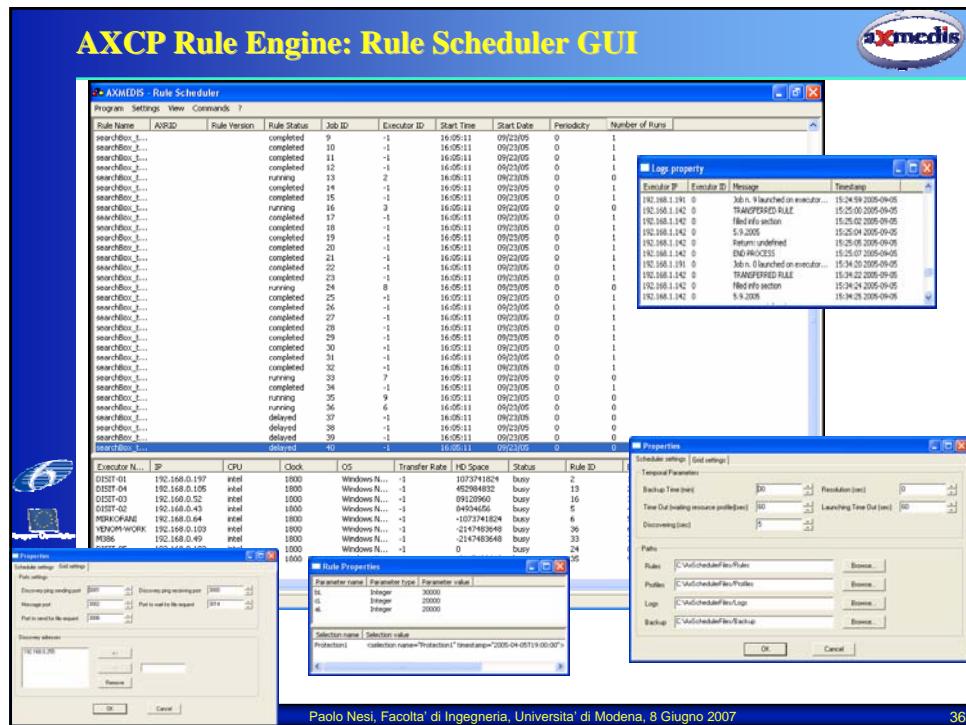
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AXCP Rule Format

- Formally, an AXCP Rule signature is:
- $R = f(S_1, S_2, \dots, S_n, P_1, \dots, P_m)$
- Where:
- S_i is a Selection (sequence of queries), to be sent to the AXMEDIS Database to retrieve digital object (content) IDs, such parameter is exploded in terms of list of objects IDs during the execution of the rule
- P_i is a parameter (basic type as integer, string, XML string, Boolean, etc.), it could represent, for example, the scale factor or the MIME type of the output format, the number of object collections to be created, name of the author, etc.
- f is the identifier of a rule (e.g., the Rule ID);
- R is the consumptive result of the rule application. It could be a status, a new AXMEDIS object, or a metadata manipulation result, the license of an AXMEDIS object, a message to be returned to the AXMEDIS Content Processing Area, etc.

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AXCP Rule Engine: Rule Executor

The diagram illustrates the architecture of the AXCP Rule Engine: Rule Executor. It consists of several main components:

- RULE EXECUTOR MANAGER**: Contains a **LAUNCHER** and a **GRID PEER INTERFACE**.
- SCRIPT INITIALIZER**: Manages the **SCRIPT EXECUTOR**.
- SCRIPT EXECUTOR**: Hosts the **JS ENGINE (API Functions)**.
- JS_AXOM**: Provides functions for AXOM Content Processing.
- JS_Funtions from AXOM_Content Processing**: Provides Selection, Protection, and Functions.
- JS_Selection**: Provides Selection.
- JS_Protection**: Provides Protection.
- JS_Functions**: Provides Functions.
- JS_Resource Types**: Provides Resource Types.
- JS_DRM**: Provides DRM.
- JS_PAR**: Provides PAR.
- AXOM**: Provides AXOM Content Processing.
- Selection**: Provides Selection.
- Protectio n**: Provides Protection.
- Functions**: Provides Functions.
- Resource Types**: Provides Resource Types.
- DRM**: Provides DRM.
- PAR**: Provides PAR.

GRID Node Executor Profile

- Identity of the executor (computer name, IP address, location, etc...)
- Computational capabilities: (CPU, RAM, Clock, Disk Space, network costs for the communication with the database, etc...)
- Provided Functionalities:
 - AXMEDIS Plug-In installed (For each plug in the name and version are provided).
 - External tools Plug-In installed (For each plug in the name and version are provided).

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AXCP Rule XML description

The diagram shows the structure of an AXCP Rule XML description:

```

graph TD
    Header[Header] --- Rule[Rule]
    Rule --- Schedule[Schedule]
    Schedule --- Definition[Definition]
    Schedule --- PnP_Rule[PnP_Rule]
    Definition --- AXCP_Rule[AXCP_Rule]
    AXCP_Rule --- Rule_Body[Rule_Body]
    AXCP_Rule --- Dependencies[Dependencies]
    AXCP_Rule --- Arguments[Arguments]
    AXCP_Rule --- Status[Status]
    AXCP_Rule --- Periodicity[Periodicity]
    AXCP_Rule --- Expiration_Date[Expiration_Date]
    AXCP_Rule --- Expiration_Time[Expiration_Time]
    AXCP_Rule --- Date[Date]
    AXCP_Rule --- Time[Time]
  
```

General metadata regarding: rule name, AXRID (rule identifier), rule version, rule type, software name, version of software, date of production, time of production, author, affiliation, URL, comment, last modification and terminal ID. (*Header*), etc...

Temporal metadata describing conditions for firing the rule, expiration time, periodicity and the rule status ("active" or "inactive") and (*Schedule*)

List of arguments (parameters and selections), list of dependences (required AXMEDIS plug-ins) and the rule body (the JavaScript code to run). (*Definition*)

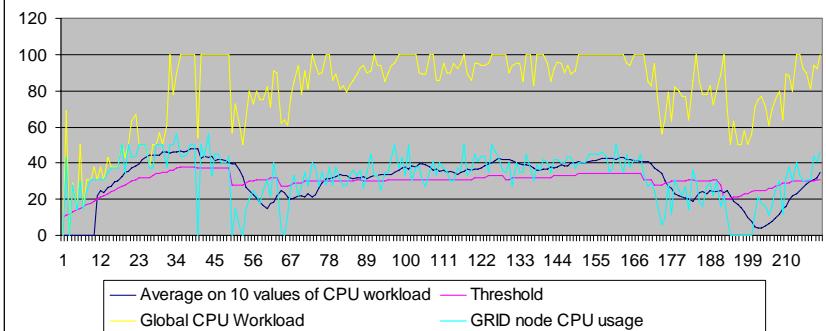
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Planning and Exploiting Node capabilities



CPU exploitation control with an adaptive threshold



- Global CPU Workload
- Average on 10 values of CPU workload
- Threshold
- GRID node CPU usage

- GRID node has a profile describing its capabilities: time profile, memory, HD, communication, tools and plug ins, etc.

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Script per l'adattamento di Cross Media



```

● // acquisition of profiles, content to be adapted
● Directives=GetUpdatedProfileInformation(UserID, Terminal, Network, Distributor,
Natural);
● A=GetCrossMediaContent(database, ObjectID);
● ResourceDescriptors =ExtractingResourceDescriptors(A); // extracting res.
descriptors

● // production and publication for MPEG-21/AXMEDIS distribution channel
● FormattingParameters=MPEG21_Channel; // in this case a PC.....
● FA=CMC_Adaptation(A, FormattingParameters, ResourceDescriptors, Directives);
● OB=MP21_Package(FA); // packaging the cross media content into MPEG-
21/AXMEDIS format
● AXOID=OB.RegisteringSetAXOID(AXCS);
● If (OB is not protected) {
●   Pinfo=MP21_RandDefinePinfo(); // define protection information
●   OB.MP21_Protection(Pinfo); // protection
● }
● OB.ObjPublishing(Portal1); // publishing on MPEG-21 distribution channel

● // production and publication for OMA channel
● FormattingParameters=Mobile_OMA_Channel; // in this case a general Mobile...
● FB= CMC_Adaptation(A, FormattingParameters, ResourceDescriptors, Directives);
● OMAPinfo=OMA_RandDefinePinfo(); // define protection information
● OC=OMA_Package(FB); // packaging the cross media content
● OC.ObjPublishing(Portal2); // publishing on OMA distribution channel

```

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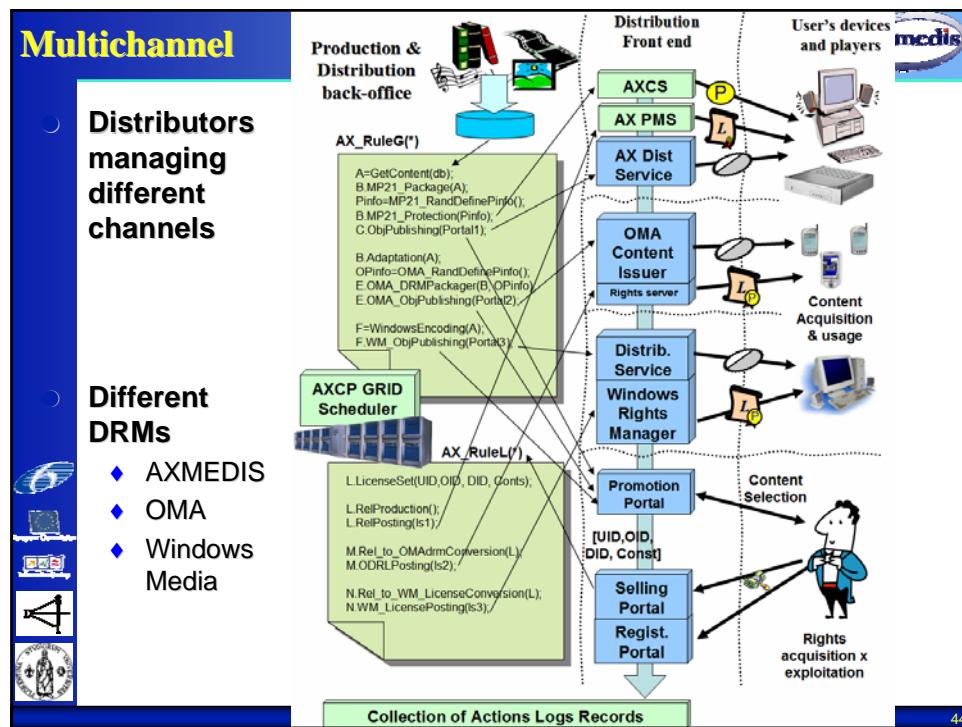
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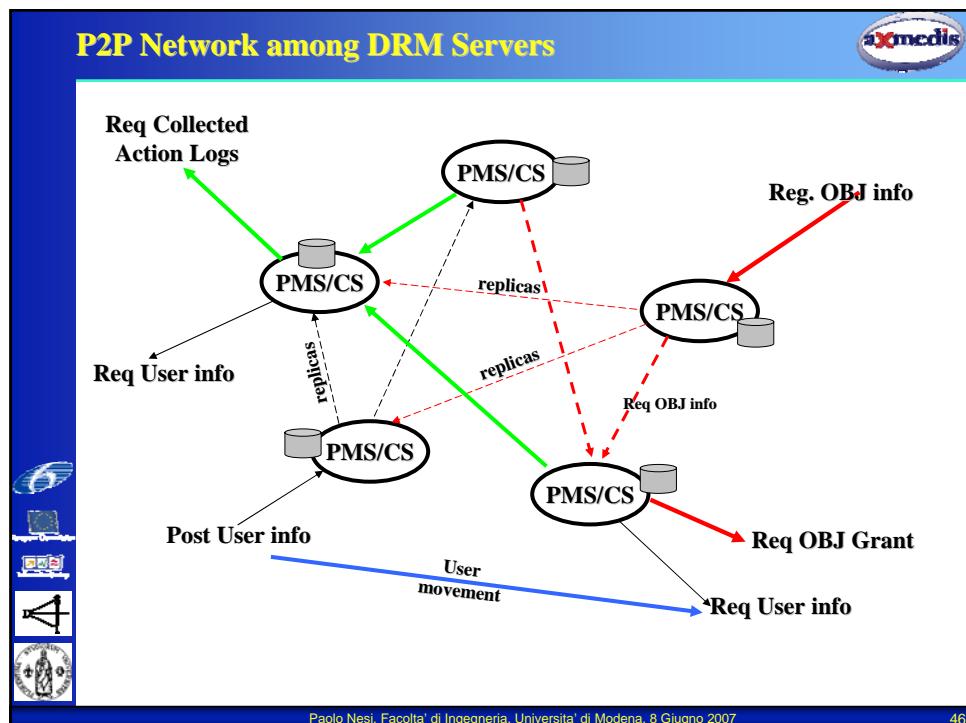
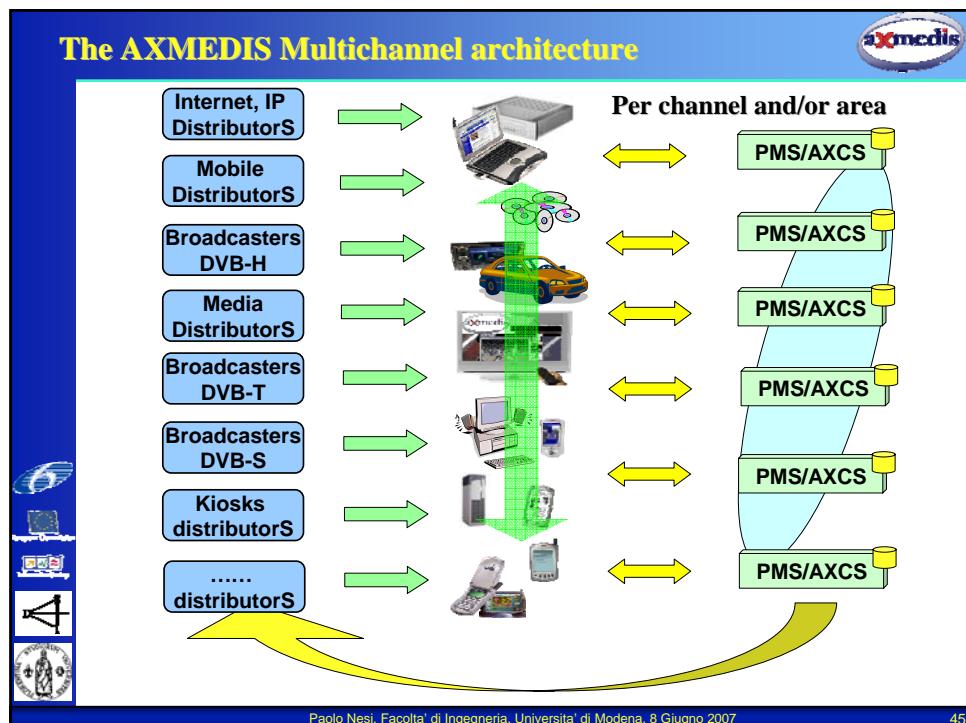


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Content

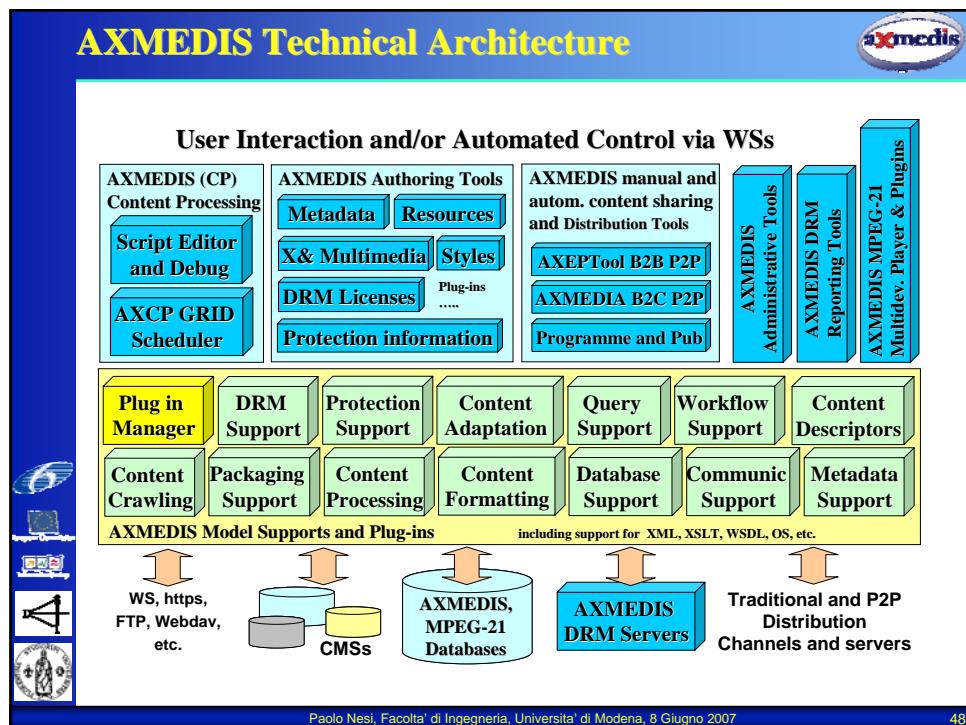


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- **Content Adaptation**
- **Content Processing, AXCP GRID architecture**
- **DRM Interoperability for multichannel**
- **AXMEDIS framework and demonstrators**



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AXMEDIS Applications/Demonstrators



- **P2P distribution with AXMEDIS**
 - ◆ B2B content distribution
 - ◆ C2C content distribution and sharing
 - ◆ Sharing content among archives and mediateques
- **Distribution towards:**
 - ◆ PC players:
 - ⇒ via Internet+P2P: TISCALI Media Club, DSI
 - ⇒ via Satellite data broadcast: EUTELSAT, ILABS, DSI
 - ◆ PDA via Kiosks: ILABS + ANSC Kiosks, TISCALI, DSI
 - ◆ STBs:
 - ⇒ DVB-T, VOD: TEO, VRS (telecom Lithuania)
 - ⇒ STB/PVRs via Satellite data broadcast: EUTELSAT, MBI
 - ◆ Mobiles:
 - ⇒ MPEG-21 distribution to mobiles: ILABS, TISCALI, DSI
 - ⇒ OMA based distribution to mobiles: Telecom Italia, BBC, DSI
 - ◆ IPTV players: Telecom Estonia, TEO, VRS
 - ◆ DVB-T + home domains/media center: BBC, SDAE, ETRI, UPC
- **Content Enrichment and sharing via P2P:**
 - ◆ VARIAZIONI (other 10 partners): GERMINUS, RIGEL, ALBENIZ, UPC, etc. (www.variazioni.org)
- **Content Posting Portal for Authors and Editors**
 - ◆ Trial: SIAE, DSI, UPC, EXITECH

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AXMEDIS Partners



University of Reading

Fraunhofer
Institut
Graphische
Datenverarbeitung

BORDAS

Nathan

eutelsat

tiscali.

**UNIVERSITAT POLITÈCNICA
DE CATALUNYA**

EXITECH

STRATEGICA
PER L'INNOVAZIONE D'IMPRESA

**GIUNTI
labs**
the Xlearning Company

AFI
Accademia Nazionale
di Fotografia Italiana

mbi

ETRI

EPFL
ÉCOLE POLYTECHNIQUE
FÉDÉRALE DE LAUSANNE

SIAE
Società Italiana degli Autori ed Editori

UNIVERSITY OF LEEDS

**VRS
GRUPÈ**

**TELECOM
ITALIA**

BBC

Hexaglobe

PenteX S.r.l.

Elion

[rigel]engineering

GRUPO GESFOR

GERMINUS

ALBENIZ

UPC

EPFL

**KAUNO
TECHNOLOGIOS
UNIVERSITETAS**

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